



**Major: Games and Interactive Media with Concentration in Game Design**

**Required Courses:**

Course Number	Course Title	Credit Hours
Choose at least two of these courses:		8
ART 1310	3-D Foundations	
ART 1200	Creative Ideation with Drawing & Design	
ART 1502	Painting I: Representation and Color Theory	
ART 2602	Graphic Design	
ART 3210	Animation, Avatars and Environment	
ART 3602	Graphic Design II	
ART 3610	Game Aesthetics Seminar (2 hours)	
ART 3620	Game Aesthetics Studio (2 hours)	
Choose at least one of these courses:		4
CLD 3100	Experiencing Career and Life Directions (2 hours)	
ECM 2310	Improving Conversation and Communication	
ECM 2410	Student Publications Practicum (1-2 hours)	
ECM 2440	Successful Communication at Work	
ECM 2740	Communications Practicum (1-2 hours)	
ECM 3800	Internship (1-2 hours)	
THE 2010	Public Speaking	
THE 2050	Introduction to Acting	
Choose one of these courses:		4
ECM 2400	Media Writing and Ethics	
ECM 2450	Introduction to Creative Writing	
ECM 2480	Screenwriting	
ECM 2600	Media and Culture	
ECM 2810	New Media Studies	
ECM 2820	Web Authoring and Usability	
ECM 2830	Social Media and Reputation Management	
ECM 2840	Sports and Media	
THE 2110	Playwriting	
Choose one of these courses:		4
ECM 2700	Media Production	
ECM 2720	Podcasting	
ECM 4700	Digital Videography	
ECM 4300	Grammar and Linguistics	4
ECM 4910	Senior Capstone	4
Choose at least six of these courses:		24
GAM 1200	Games and Play	
GAM 1310	Introduction to Esports	



GAM 1400	Exploring Game Design	
GAM 2220	Games and Society	
GAM 2230	Controversies in Gaming	
GAM 2250	Game Storytelling and Narrative	
GAM 2270	Game Journalism	
GAM 2280	Game Studio (1-4 hours)	
GAM 2520	Gamers, Players, and Fans	
GAM 2830	Legendary Game Designers	
GAM 2940	Gaming Ecosystems	
GAM 3410	Linear Level Design in Games	
GAM 3550	Interactive Narratives and Games	
GAM 3600	Topics in Game Design and Development	

#### Required Related Courses:

Course Number	Course Title	Credit Hours
Choose one of these courses:		4
BUS 1100	Introduction to Business	
BUS 2002	Organizational Behavior and Management	
BUS 2003	Marketing	
BUS 2720	Descriptive Business Analytics	
ECO 2200	Principles of Microeconomics	
DAT 1200	Data Wrangling	
MAT 1080	Introduction to the Mathematics of Computer Graphics	
Choose one of these courses:		4
KIN 1100	Personal Fitness and Wellness	
KIN 2300	Motor Behavior	
KIN 3330	Psychological Aspects of Exercise and Sports	
KIN 3340	Socio-cultural Foundation in Exercise and Sport	
KIN 3360	Let's Build a Sports Organization	
PSY 1100	General Psychology	
PSY 2100	Developmental Psychology	
PSY 2510	Health Psychology	

Total hours = 60 for B.A. Degree