



Minor: Games and Interactive Media

Required Courses:

Course number	Course title	Credit hours
Pick three of these courses: ECM 2210 ECM 2220 ECM 2230 ECM 2240 ECM 2250 ECM 2260 ECM 2270 ECM 2280	Games Studies & Esports Games and Society Controversies in Gaming Game Design Fundamentals Game Storytelling & Narrative AR & VR: Creating Immersive Experiences Games/Media Game Studio (1-4 hour course; may be repeated to total 4 hours)	12
Courses numbered 2000+ with ECM prefix	Elective courses required for minor	8

Total hours = 20